**CSci 313: Software Development Using Games (Sec. 1 & 2)**

**Spring 2015**

**Group Project - Status Report #: 1**

**(10 points)**

***Submission Date: 2/23/15***

***Section # (team leader sec. #): 2***

***Team Name: Crystal Methods***

***Game Name: Dauntlet***

***List of Team Members Names in Alphabetical Order:***

|  |  |  |  |
| --- | --- | --- | --- |
| ***#*** | ***LastName, FirstName*** | ***Sec. #*** | ***Grade (filled by the grader)*** |
| ***1*** | ***Braun, Eric*** | ***2*** |  |
| ***2*** | ***Hart, Adam*** | ***2*** |  |
| ***3*** | ***Keller, Colton*** | ***2*** |  |
| ***4*** | ***Leatherman, Garrett*** | ***2*** |  |
| ***5*** | ***Losinski, Tyler*** | ***2*** |  |

**A. Summary of action items by the team up to date of submission (2pts)**

So far we have completed Assignment 2 and submitted it. During the writing of this status report we are working on getting the Game Concept Document complete which should be finished and submitted the same time of this report.

**B. List the accomplishments of the team and competed by which team member(s) (6 pts)**

**1. *Assignment 2:***

* hours spent by each person
  + Garrett
    - Worked on one of the questions for assignment 2
      * 20 min
  + Eric
    - Worked on one of the questions for assignment 2
      * 20 min
  + Adam
    - Worked on one of the questions for assignment 2
      * 20min
  + Colton
    - Worked on one of the questions for assignment 2
      * 20 min
  + Tyler
    - Put the assignment together and created the cover page
      * 15 min
* Problems
  + Forgot to submit soft copy

**2. *Game Concept:***

* Tasks
  + Garrett
    - Worked on Key Features and Selling Features
      * 20 min
  + Eric
    - Worked on title page, game atmosphere, and introduction
      * 20 min
  + Tyler
    - Worked on game description
      * 20 min
  + Colton
    - Worked on game reference and game technical
      * 20 min
  + Adam
    - Worked on game play
      * 20 min
* Problems encountered/solution
  + Nothing so far

**C. Other Accomplishments**

* Worked on the status report
* Got some rough sketches of the game logo

**D. Future Plans – be specific (2 pts)**

* Having parts of assignments uploaded to Github.
* Discuss the more specific features of the game such as who the main character is and who we might be fighting.

**E. Meetings minutes (Optional)**